HOW TO BE A RESPONSIBLE PET OWNER

STUDENT GUIDANCE NOTES

LESSON LENGTH: 1 hour

SUGGESTED AGES: KS3

LEARNING OUTCOMES:

You will understand the responsibilities involved in pet ownership

You will know how to meet the welfare needs of any present or future pets

HOW TO COMPLETE THE LESSON

ACTIVITY 1: Which pet might you choose?

Click on each of the animals you would be interested in owning in the future. When complete, click "next".

Which dog' slide Read through introduction before clicking "next".

Read the title question and click on the dog you think is the correct answer; keep trying until you find the right answer (or click ? for help).

Repeat for other questions.

Plenary: Choosing the right pet

Complete each of the summary sentences by dragging and dropping the correct words from the choices at the bottom into the sentences (use the symbols to help you).

Once complete, click "next" to move on.









ACTIVITY 2: Where and how should you get a pet?

Read the introduction slide and click on each of the three pictures to learn more about getting a pet through that method (can click in any order):

Option 1: Pet shop Read through advantages and disadvantages Option 2: Rescue centre Watch the short film about adopting from Raystede Option 3: Buying online Read the introduction slide then click 'next'.

To buy or not to buy? Read the advert for a puppy and think about the reliability/trustworthiness of the advert before clicking "next".

Read each title question and use the advert to answer yes or no to each one, before deciding whether you would 'buy' or 'not buy'.

ACTIVITY 3: How to care for your pet?

Read the introduction slide and click 'next' to see the circular animal welfare diagram.

Click on one of symbols, and then guess the missing words in the sentence before clicking each white box to reveal (use the starting letters to help you).

Repeat for other sections of the animal welfare diagram.

Once every section of the diagram is coloured and complete, click 'next' to move on.

Read the "Living their best lives" introduction slide and click "next".

For each image move the animal slider left or right across the scale according to how good or bad you think the animal's quality of life would be.

Click "submit" to find out where on the scale we would place that animal, and why.

Repeat for all images.









